

Imaging Spectro-Polarimetry with Long Exposure Times

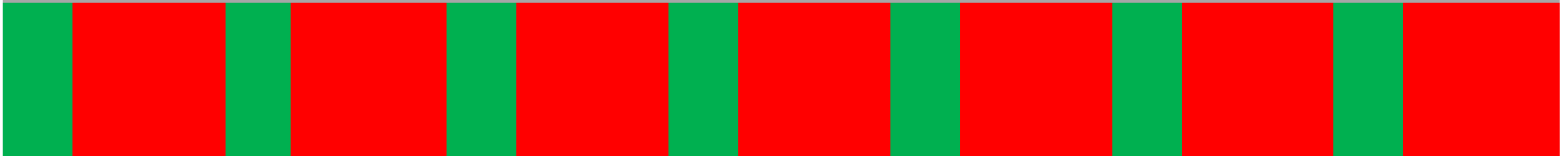
T. A. Waldmann

CASSDA Workshop, 18.02.2014

Motivation and approaches

Motivation and approaches

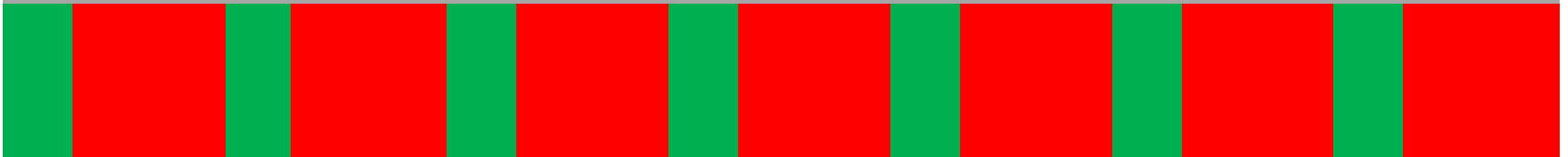
Short exposed images, 20ms exposure each, 15 frames / sec



Time 

Motivation and approaches

Short exposed images, 20ms exposure each, 15 frames / sec



Long exposures: 420 ms exposure, 47 ms read out



Time 

Motivation and approaches

Short exposed images, 140ms exposure, 327 ms read-out



Long exposures: 420 ms exposure, 47 ms read out



Time



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Time

Long-exposure PSF needed to deconvolve the frame!

Motivation and approaches

Short exposed images, 140ms exposure, 327 ms read-out



Long exposures: 420 ms exposure, 47 ms read out



Time



Comparisons during this workshop

Short exposures: x ms exposure, y ms read-out



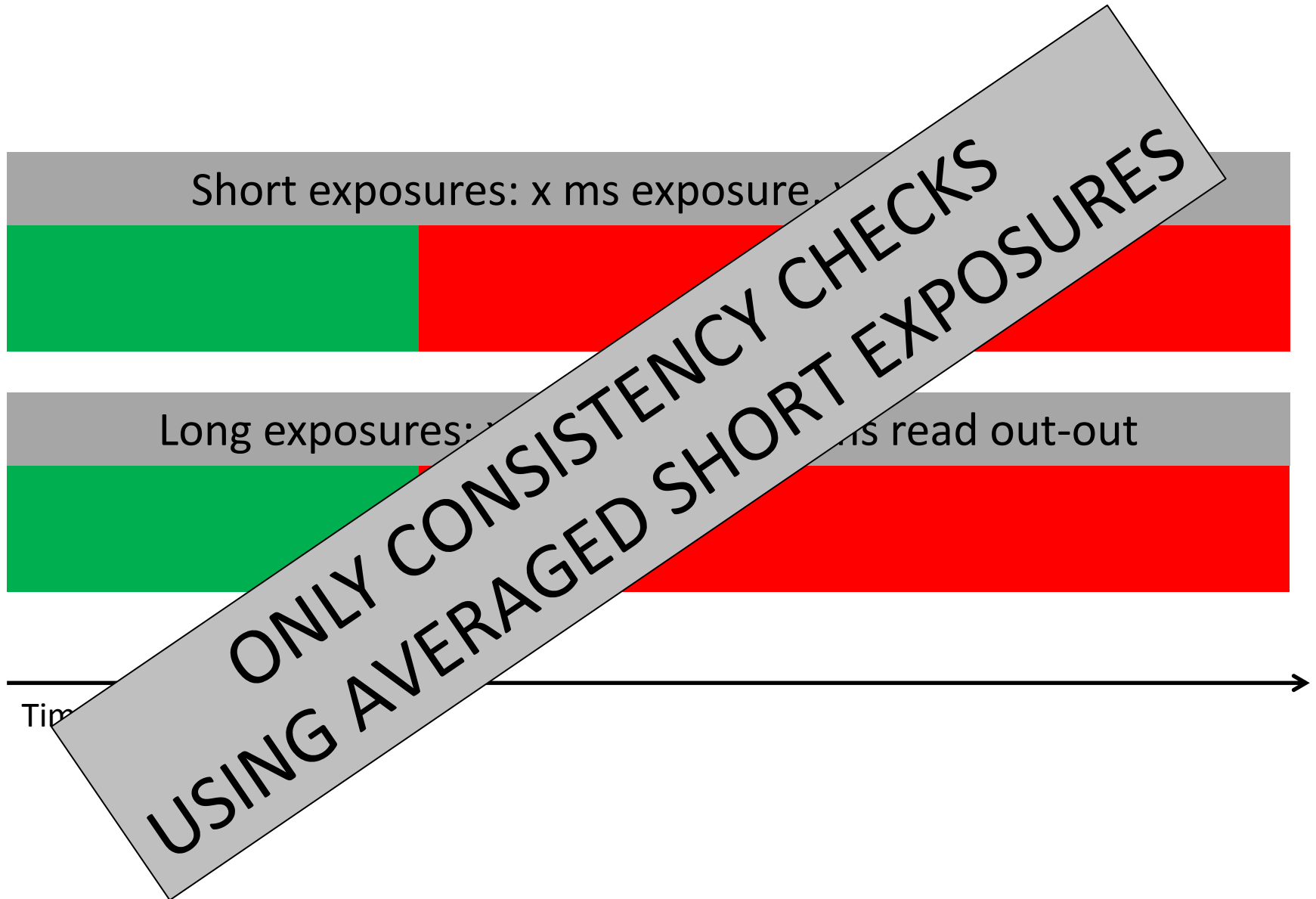
Long exposures: x ms exposure, y ms read out-out



Time



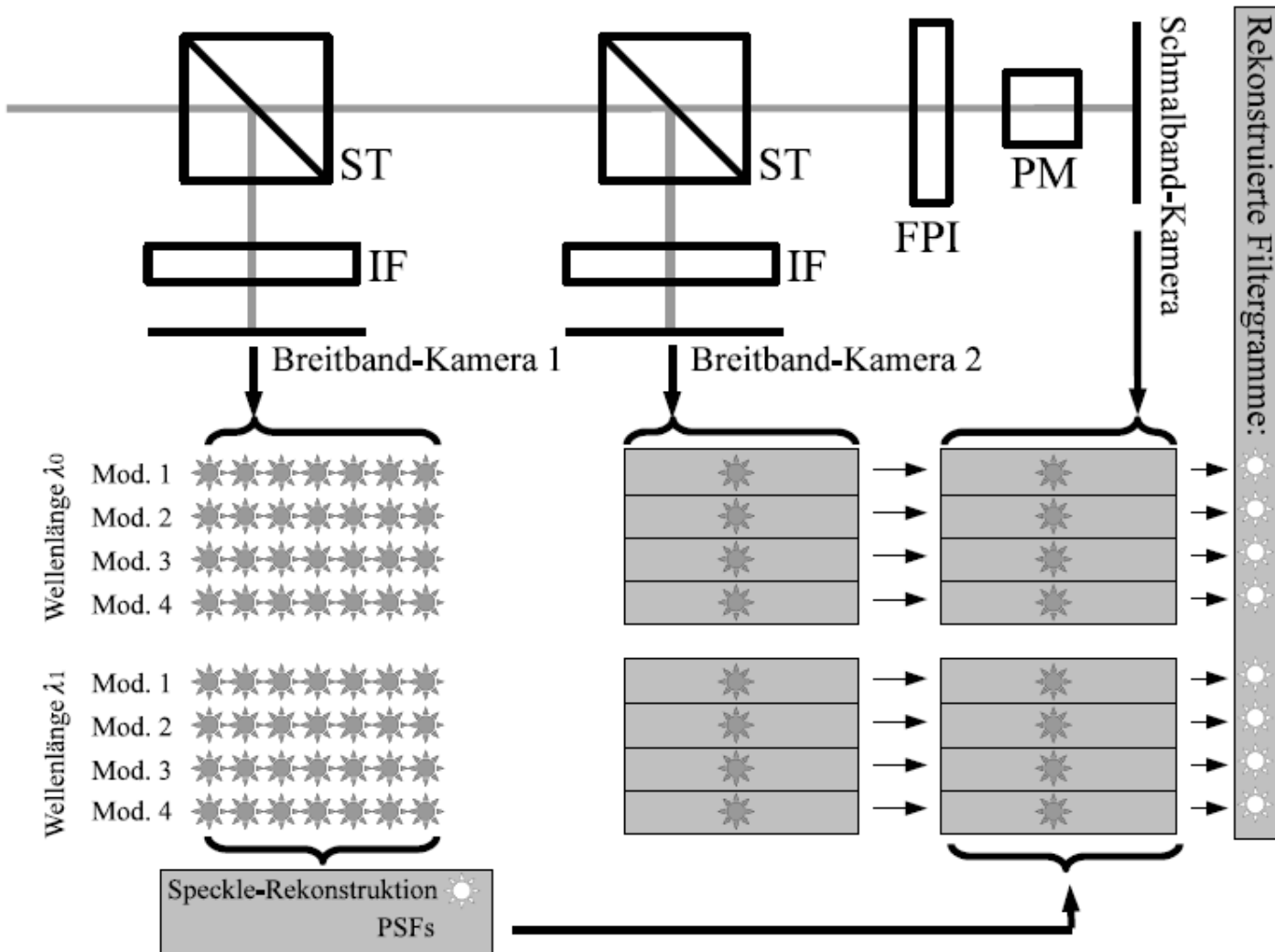
Comparisons during this workshop



Long-exposure PSF estimation

- Methods include, but are not limited to:
 - Use AO-telemetry data (e.g. Marino, 2007).
 - Use data from an additional imaging channel (e.g. Waldmann, 2011).
 - More sources available (e.g. Jollisant, 2004)...

PSF Estimation using an additional imaging channel



PSF Estimation

- PSF estimation is based on comparing the individual BB-images with a Speckle-Reconstruction of the BB-images.
- Photometry of Speckle-Reconstructions has been proven to be accurate (*Wöger et al. 2008*).

PSF Estimation

- Method introduced by Friedrich Wöger, 2007:
 - Iterative, regularized, constrained division in the Fourier-domain.
 - Gaussian shape of long exposure PSF.
 - PSF is non-negative.
 - MTF is limited by the MTF of the ideal telescope.
 - Division only if SNR exceeds a certain threshold.

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- PIPE (Pipe Is a Psf Estimator):
 - Model PSF via wavefront phase at the telescope pupil.
 - Use simulated annealing to estimate a set of Zernikes that minimizes an error function.

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- PIPE (Pipe Is a Psf Estimator):
 - Model PSF via wavefront phase at the telescope pupil.
 - Use simulated annealing to estimate a set of Zernikes that minimizes an error function.
 - More complete physical model of the PSF.
 - Slow.
 - No guarantee that the result is a (local, global, any...) minimum of the error function.

PSF Estimation

- Method introduced by Friedrich Wöger, 2007:
 - Iterative, regularized, constrained division in the Fourier domain.
 - Gaussian shape of long exposure PSF.
 - PSF is non-negative.
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- PIPE (Pipe Is a Psf Estimator)
 - Model PSF as a phase at the telescope pupil.
 - Use simulated annealing to estimate a set of Zernikes that minimizes an error function.
 - More physically based physical model of the PSF.
 - Slow.
 - No guarantee that the result is a (local, global, any...) minimum of the error function.

COMPARABLE RESULTS

PSF Estimation

- Method introduced by F. Wöger, 2007:

- Iterative, regularized, unconstrained division in the Fourier-domain.
- Gaussian shape of the reference PSF.
- PSF is non-negative.
- MTF is limited by the MTF of the telescope.
- Division only if SNR exceeds a certain threshold.
- Fast.
- Limited, yet well justified, physical model of the PSF.

METHOD OF CHOICE

- PIPE (Pipe Is a Psf Estimator):

- Model PSF via wavefront phase at the telescope pupil.
- Use simulated annealing to estimate the coefficients of Zernikes that minimizes an error function.
- More complete model of the PSF.
- Slow.
- No guarantee that the result is a (local, global, any...) minimum of the error function.

TO BE IMPROVED

Exemplary Results

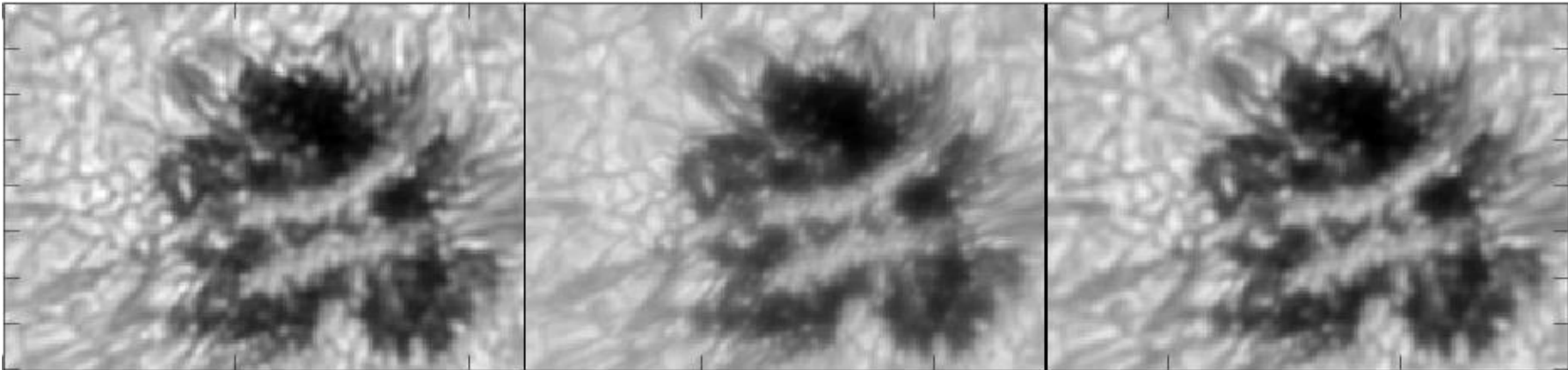
- GFPI at VTT: Simulated long exposures (8×20 ms) and compared with MOMFBD and DSI.

DSI

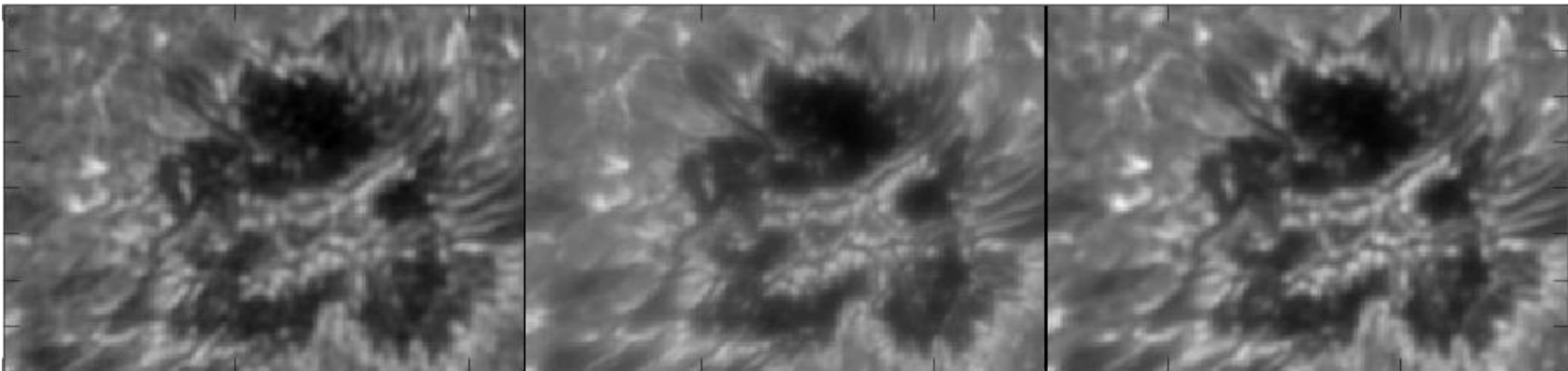
MOMFBD 51

SPL 1e5

Stokes-I Continuum



Stokes I - ~Linecore



Exemplary Results

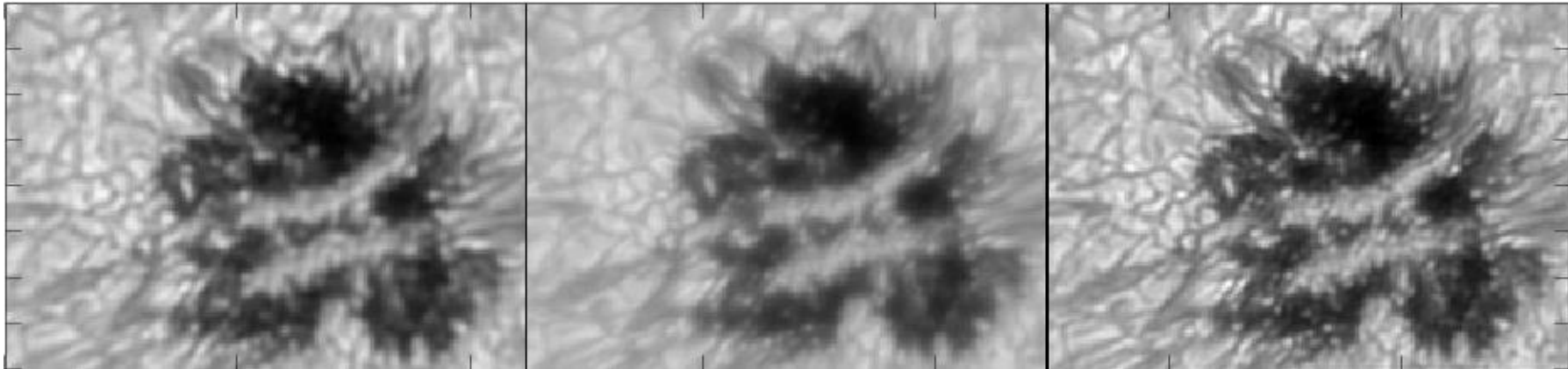
- GFPI at VTT: Simulated long exposures (8×20 ms) and compared with MOMFBD and DSI.

DSI

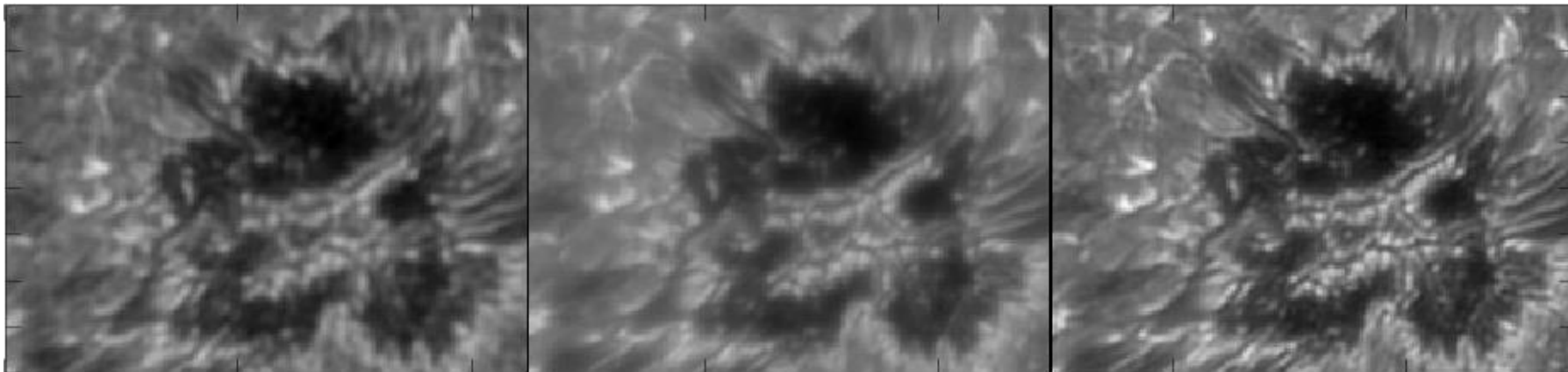
MOMFBD 51

SPLE 1e6

Stokes-I Continuum



Stokes I - ~Linecore



Exemplary Results

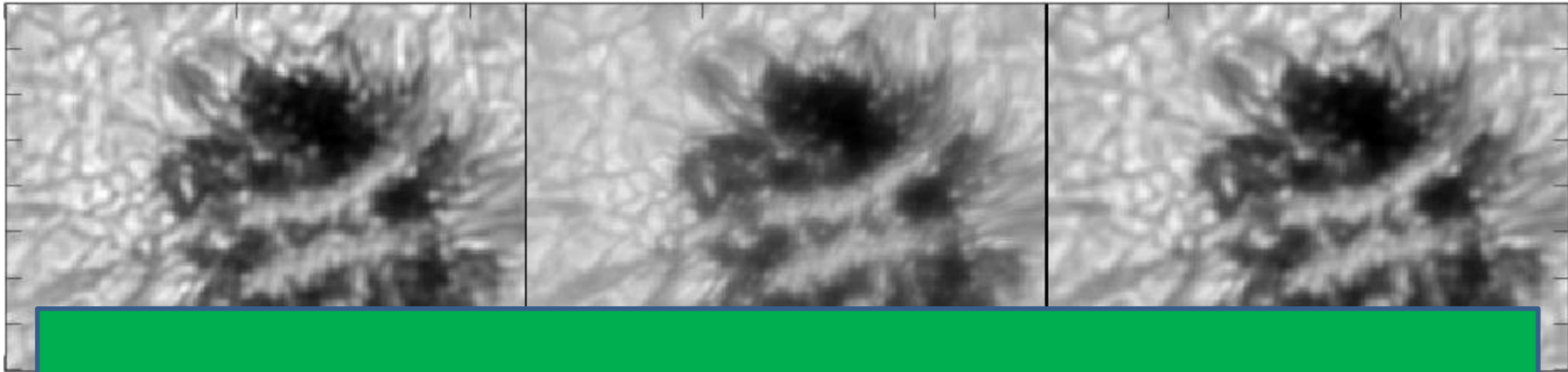
- GFPI at VTT: Simulated long exposures (8×20 ms) and compared with MOMFBD and DSI.

DSI

MOMFBD 51

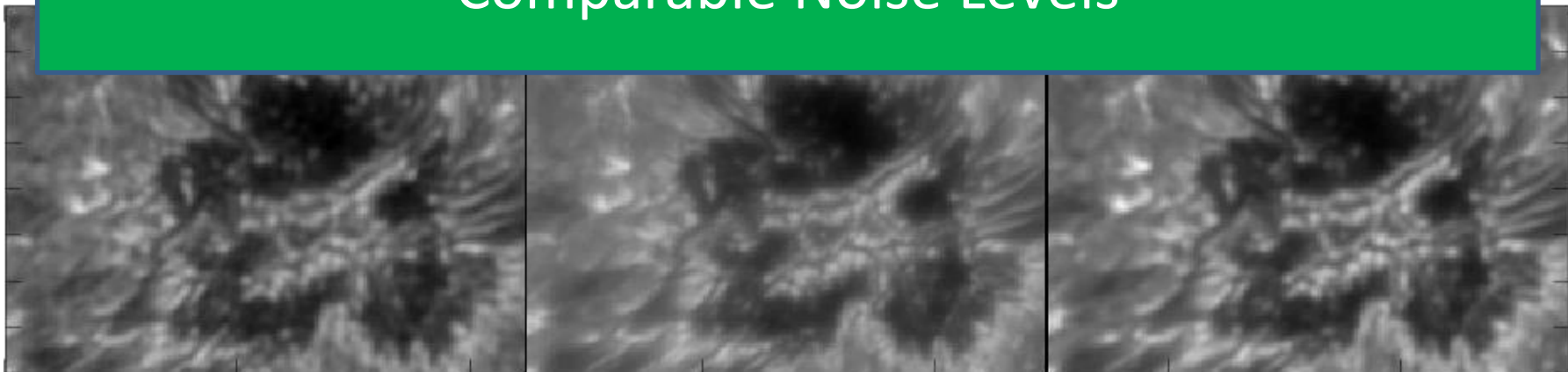
SPL 1e5

Stokes-I Continuum



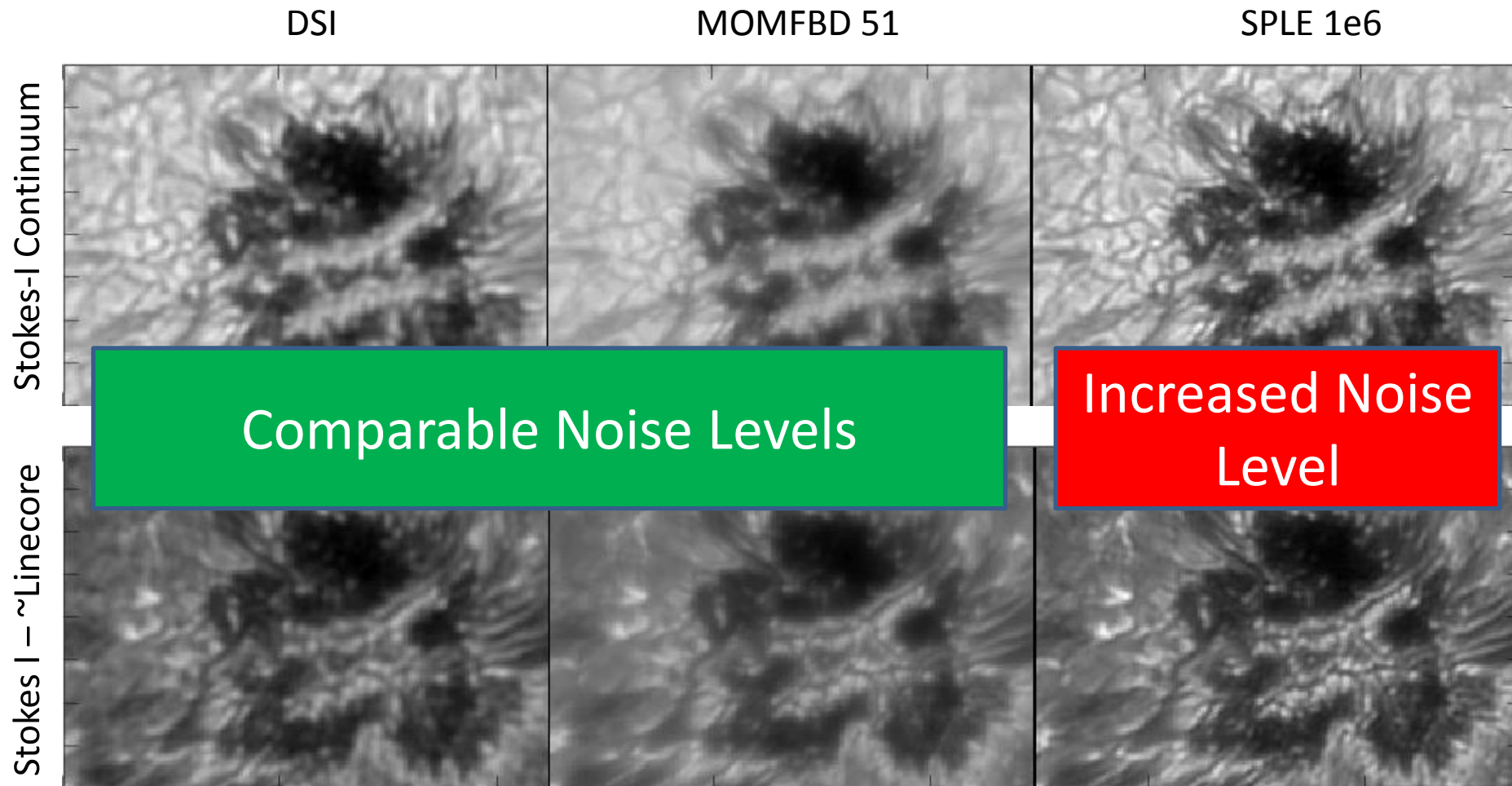
Comparable Noise Levels

Stokes I - ~Linecore



Exemplary Results

- GFPI at VTT: Simulated long exposures (8×20 ms) and compared with MOMFBD and DSI.

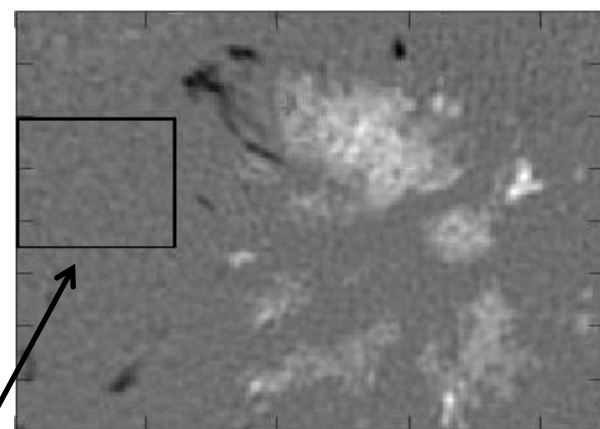
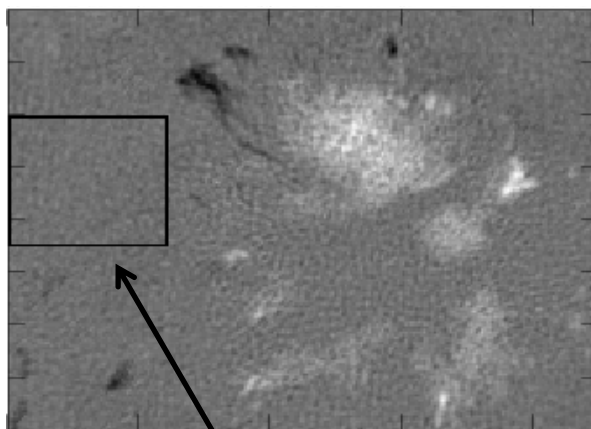
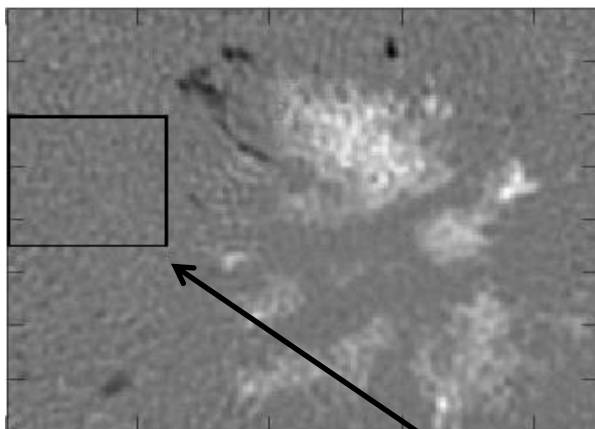


Exemplary Results: Noise Levels

Stokes – V Continuum - DSI

Stokes – V Cont.- MOMFBD

Stokes – V Cont.- SPLE 1e5



Compute Standard Deviations for Stokes -Q, -U, -V.

Exemplary Results: Noise Levels

DSI noise levels:

Stokes-Q: 0.004

Stokes-U: 0.004

Stokes-V: 0.003

MOMFBD noise levels:

Stokes-Q: 0.004

Stokes-U: 0.004

Stokes-V: 0.003

SPLE,,soft“ deconvolutions noise levels:

Stokes-Q: 0.003

Stokes-U: 0.003

Stokes-V: 0.002

SPLE,,hard“ deconvolutions noise levels:

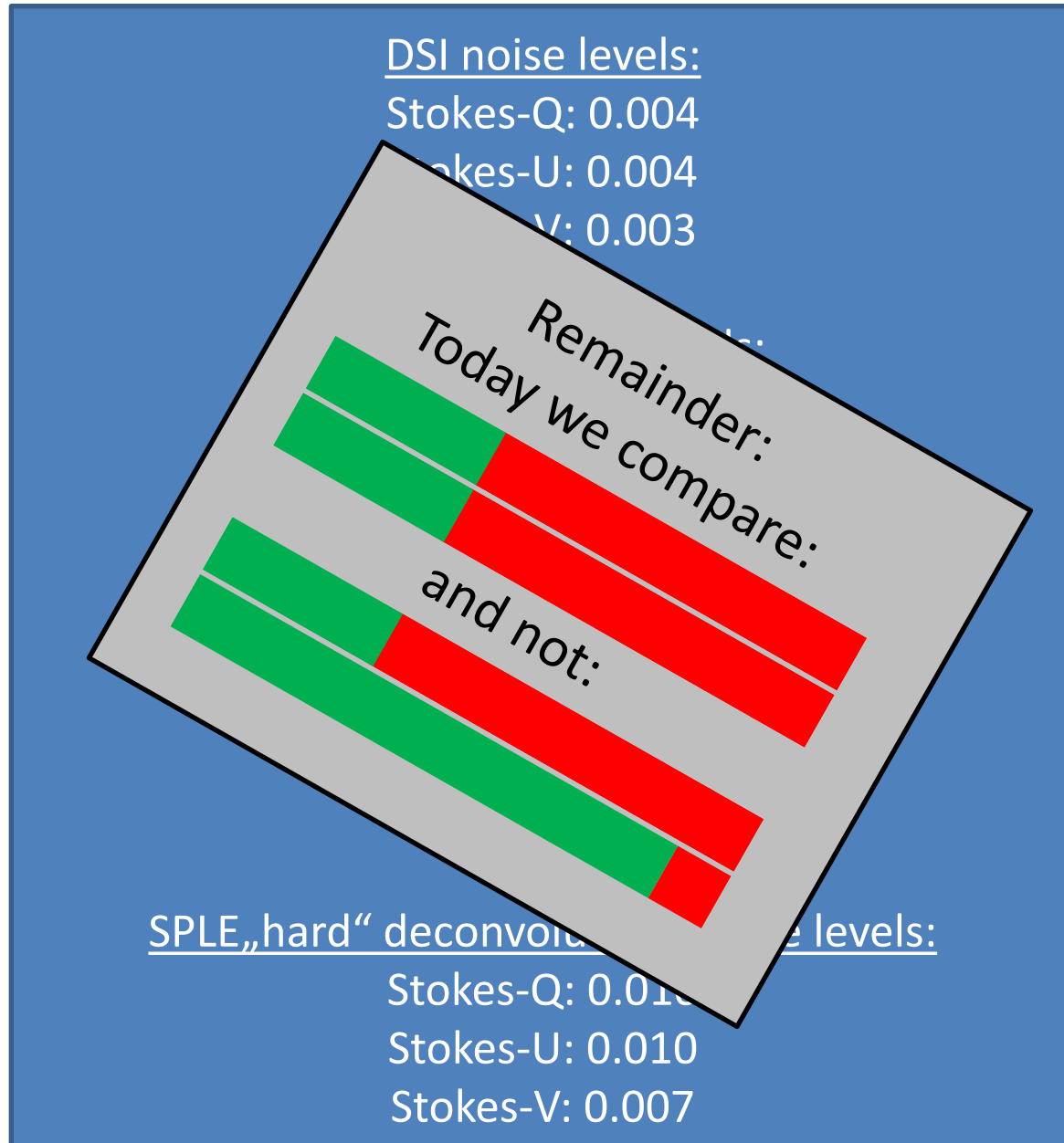
Stokes-Q: 0.010

Stokes-U: 0.010

Stokes-V: 0.007

Regarding the numbers shown here, please note the last slide of this presentation *

Exemplary Results: Noise Levels



Exemplary Results: Noise Levels

DSI noise levels:

Stokes-Q: 0.004

Stokes-U: 0.004

Stokes-V: 0.003

MOMFBD noise levels:

Stokes-Q: 0.004

ALL IS WELL

Stokes-Q: 0.003

Stokes-U: 0.003

Stokes-V: 0.002

SPLE„hard“ deconvolutions noise levels:

Stokes-Q: 0.010

Stokes-U: 0.010

Stokes-V: 0.007

PIPE-PSF Estimation: *Flaws* and Justifications

- *VTT pupil was modelled with Zernikes only (i.e. no secondary, no spider).*
 - No pupil images were available.
 - Pupil-arrays were small (64x64 to 128x128 Pixel).
 - Results compared well with the Wöger-Method.
 - Results compared well with Speckle-Deconvolution results.
- *Finally, only 25/(50) Zernikes were used.*
 - In simulations, no big difference between using 25 and up to 50 Zernikes was seen.
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 - In simulation, no difference between using 25 and up to 50 Zernikes.
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**We wanted to proof the concept,
not optimize the details!**

PIPE-PSF Estimation: Things to do better!

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PIPE-PSF Estimation: Things to do better!

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- *Finally, only 25 Zernikes were used.*
 - In simulations, no big difference between using 25 and up to 50 Zernikes was seen.
 - Results compared well with the Wöger-Method.
 - Results compared well with Speckle-Deconvolution results.
- Two Possibilities:
- a) Use code of Peter F. Perroni to estimate PSFs
 - b) Use more thorough model for a long exposure PSF

PIPE-PSF Estimation: How to do it better!

- Work of Peter F. Perroni, 2013:
 - Use GPUs instead of FPU and a Cooperative Particle Swarm Optimization algorithm instead of simulated annealing.
 - Code publicly available, can be downloaded and tested:
<http://web.inf.ufpr.br/vri/alumni/peter-frank-perroni-msc-2013>
- More thorough model for a long exposure PSF:
 - See, for example, the work of Jose Marino, 2007.
 - Other possibilities ?!
 - Note: if the *statistics* of the wavefront are used, a long exposure is an exposure in the order of > 0.5 seconds (cf. Marino, 2004).

Summary

- Spectro-Polarimetry with long exposure times can yield results close to the diffraction limit...
- ... at the lock point of the adaptive optics system...
- ..., i.e. size of field-of-view limited by anisoplanatism.
- SPLE using an additional imaging channel: proof-of-concept done...
- ... but methodology should be optimized ...
- ... and possible advantages taken that have not been used up to now.

Summary

- Spectro-Polarimetry with long exposure times can yield results close to the diffraction limit...

MCAO SYSTEMS WILL BE AVAILABLE

- SPLE using an additional imaging channel: proof-of-concept done...
- ... but methodology should be optimized...
- ... and possible advantages taken that have not been used up to now.

Some Comments

- Whatever PSFs you will use to deconvolve your data, deconvolution will enhance the contrast.
- Under- / Over-correction can lead to false deduction of physical parameters.
- Possible consistency checks:
 - Compare your results with independent findings (e.g. *Sharmer et al, 2011*).
 - Used a BB-Speckle-Reconstruction to estimate PSFs?
 - > Check what happens when you deconvolve the raw BB-images (e.g. *Waldmann, 2011*).
 - Cross-check with other methods (e.g. *this workshop, Waldmann, 2011; Marino, 2007*).
 - Other possibilities ?

Some Comments

- Whatever PSFs you will use to deconvolve your data, deconvolution should enhance the contrast.
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 - Cross-check with other methods (e.g. *this workshop, Waldmann, 2011; Marino, 2011*).
 - Other consistency checks?

**PROOF OF CONCEPT DONE.
LIMITS OF USABILITY TO BE DETERMINED.**

Final conclusion

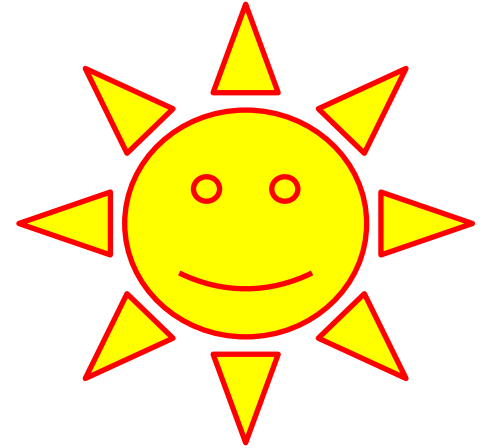
```
if faster_cameras_available_nowadays then begin
```

```
    long_exposures=maybe_obsolete
```

```
endif else begin
```

```
    long_exposures=worthwhile_trying
```

```
endelse
```



Thank you for your attention.

Bibliography

- Jolissaint, 2004: *AO PSF reconstruction for Shack-Hartmann AO systems*, Presentation slides, Center for Adaptive Optics, Workshop on Adaptive Optics PSF Reconstruction .
- Marino, 2004: *Point spread function from adaptive optics loop data*, Presentation slides, Center for Adaptive Optics, Workshop on Adaptive Optics PSF Reconstruction.
- Marino, 2007: *Long exposure point spread function estimation from solar adaptive optics loop data*, PhD Thesis.
- Scharmer, G. B., Henriques, V. M. J., Kiselman, D., & de la Cruz Rodríguez, J, 2011: *Detection of convective downflows in a sunspot penumbra*, *Science*, 333, 316
- Waldmann, 2011: *Hochauflösende Spektro-Polarimetrie mit langen Belichtungszeiten*, PhD Thesis.
- Wöger, 2007: *High resolution observations of the solar photosphere and chromosphere*, PhD Thesis.
- F. Wöger, O. von der Lühe, K. Reardon, 2008: *Speckle interferometry with adaptive optics corrected solar data*, *A&A* 488, 375-381

* The noise levels of the Stokes parameters shown here are different than the numbers given in Waldmann, 2011. This is due to a re-computation of the demodulation matrix of the GFPI polarimeter. Please contact CASSDA team members for details.